



MINES!

AN AWARENESS GAME ON THE PROBLEM OF ANTI-PERSONNEL MINES





Association du
Scoutisme
Genevois



Vivre debout



World Organization
of the Scout Movement
Organisation Mondiale
du Mouvement Scout

This game has been conceived by the Anti-Personnel Mines Team of the Geneva Scout Association, with the technical help of Handicap International. It has been tested by the Team with some 600 youth members of the Association.

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Testimony from
the "Kupa" Scout
Group in Petrinja, Croatia

*Dear Scouts of the World,
Due to the minefields surrounding our town,
we are not able to go where we want.
We hope that you will never find
yourselves in such a situation.*



Photo ASC

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FOREWORD

In 1997, the International Campaign to Ban Landmines saw its efforts recognised publicly by the award of the Nobel Peace Prize.

Scouting did not wait for that official recognition to be granted before feeling concerned by this cause. And not for lack of reasons!

As one of the largest youth organisations in the world, how could Scouting remain indifferent to a scourge whose victims are often children?

The mission of Scouting, as an educational movement, is to contribute to the development of young people who are autonomous, supportive, responsible and committed. How can we remain blind to one of the most shocking scandals of our modern world, which directly affects young people?

Scouting involves the promotion of peace, mutual understanding and cooperation.

How can we not fight with determination against this "peace time war" which anti-personnel mines represent?

These are the same convictions which a group of Rovers in Geneva shared when they launched, in Spring 1997, their action against mines. They also had the intuition that, to pass on their convictions to other young people, no method would be more effective than an awareness game. Thus, they were practising one of the fundamental aspects of the Scout Method: learning by doing. It was in this spirit that they conceived the game which is described in this publication, which they have since played with hundreds of young people.

With this publication, the World Scout Bureau wishes to support their efforts to share their experience with other Scouts around the world. Our hope is that other Scout lead-

ers will, in turn, run the game with young people in their country. In this way, they will contribute, in a Scouting way, to turning back this scourge.

Enjoy reading this booklet – and enjoy the game!

Jacques Moreillon
Secretary General, World
Organization of the Scout Movement